

DISC COMPARISON CHART

	Disc	Speed	Glide	Turn	Fade	Available Plastics
MID-RANGE APPROACH DISCS	Meteor	6	6	-4	1	ESP
	Shockwave	6	4	0	1	Pro Line
	Kite	5	6	-3	1	DX, Star
	Viper	5	4	1	5	DX
	Drone	5	4	-2	3	Pro D
	Whippet	6	3	1	5	DX, KC Pro
	Wasp	5	4	0	3	ESP, Elite Z, Pro D
	Buzz	5	4	0	3	FLX, ESP, Elite Z, Elite X, Pro D
	Spider	5	3	0	1	DX, Champion, Star
	Gator	5	2	0	3	DX, Star
	Cro	5	3	0	2	DX, Star
	Panther	5	4	-2	1	Champion
	Skeeter	5	5	-1	1	DX, Star
	Stingray	4	5	-3	1	DX, Star
	Mako	4	5	0	0	Star
	Cobra	4	5	-2	2	DX,
	Glide	4	9	-1	1	Elite Z
	Squall	4	8	-1	1	Pro Line
	Eclipse	4	7	0	0	Pro D
	Stratus	4	7	-2	0	Elite X, Pro D
	Wolf	4	3	-4	1	DX
	Coyote	4	5	-1	1	DX, Champion, Star
	MD1	4	4	0	2	S-Line
	Shark	4	4	0	2	DX, Champ, Star
	Arrow	4	2	-1	1	One Type
	Hawk	4	3	-1	2	Pro D
	Roc	4	4	0	3	DX, Glow, KC Pro
	XD	3	4	-1	1	DX
	Comet	3	5	-2	1	ESP, Elite Z, Elite X
	Sentinel	3	4	2	0	Q, M
	MS	3	1	0	3	Q, M
	Aero	3	6	0	0	DX, Champion, Star
Rubber Putt.	3	4	0	1	Rubber	
JUJU	3	4	0	0	Supreme, Power Line	
Goblin	3	4	0	1	DX	
Hydra	3	3	0	2	DX(floats)	
Banger-Gt	3	2	1	0	ESP, Elite X, Pro D	
Pro Pig	3	1	0	3	Pro	
Summit				5		
Ridge	4	8	2	1		
VP	3	3	0	1		
Wizard	4	3	0	1	E, S, Stupid Palstctic	
Warlock	4	3	-1	1	E, S, Stupid Palstctic	
P1	2	3	0	0	P-Line	
Reef	2	4	0	0	Pro Line	
Classic Aviar	2	3	0	0	DX,	
Aviar	2	3	0	1	Dx, Glow, Champion, Star	
Aviar Driver	2	3	0	2	Star	
Soft Magnet	2	3	0	1	Pro D	
Magnet	2	3	0	2	Pro D	
Challenger	2	3	0	1	FLX, Elite X, Pro D	
Soft Challenge	2	3	0	1	Elite X	
Soft APX	2	3	0	0	Elite X	
Beaver	2	3	0	1	FP	
Pro Aviar	2	3	0	2	Pro(soft), Pro(stiff)	
Titanic	2	2	1	1	Pro Line	
O Mega	2	0	0	4	M, Q, SS, Sirius	

PUTT &
APPROACH
DISCS

Gumputt	1	4	2	3	Rubber
Blow/Glowfly	1	4	2	3	Rubber
Sonic	1	3	0	0	DX, EDGE
Putt'r	1	3	-1	1	Elite X
Birdie	1	2	0	0	DX
Rattler	1	3	0	0	Pro D
Polecat	1	3	0	0	DX
Sonic	1	2	-4	0	DX
Rhyno	2	1	0	3	DX, Pro (soft), Champion, Star
Classic Cobra	4	7	-5	2	DX
Whitler	3	3	-3	0	Pro Line
Jaguar	3	5	0	2	DX
Condor	3	4	0	0	DX
Zephyr	3	4	0	0	DX
#1 Driver	6	3	-1	0	D
#2 Driver	5	7	-1	0	D
#3 Driver	6	6	0	0	D
#4 Driver	6	3	0	0	D
#1 Flyer	6	6	0	0	D
#2 Flyer	5	5	0	0	D
#3 Flyer	6	4	0	0	D
#1 Slice	5	6	-2	0	D
#2 Slice	5	6	-2	0	D
#1 Hookshot	5	5	1	1	D
#2 Hookshot	5	7	1	2	D
#3 Hookshot	5	6	1	2	D
#1 Roller	4	5	-2	1	D
#2 Roller	5	5	-2	1	D
Upshot #2	2	3	0	0	D
Upshot	1	3	0	0	D
#3Sharpshoo	3	3	0	1	D